

successful. In this particular instance, you are making it less likely that the delegation is successful. That goes to a different question than, than legislative ratification. But they're related in the sense that if you're going to take away from the Governor all standards, then one, you're endangering his actual power to do it. And two, you're giving him such a loose reign that, that...such a reign that wouldn't be allowed to anyone else in any other instance. And so if you're going to do these things again, it seems to me that we ought to add to the bill a provision simply saying that the Legislature shall ratify whatever is done. We're going down a very, a very dangerous path...

PRESIDENT MOUL: One minute.

SENATOR BEUTLER: ...and I think an unwise path, and a path that you're going to be unable to explain to your constituents should all of a sudden casino gambling show up some place in the state. Now to me, if you're going to start doing this, maybe we just ought to have no bill at all. If the Governor is the agent of the federal government, let him act for the federal government. If he's going to be our agent, then let him be our agent under our terms and conditions to the extent that we're allowed to do that. And I don't think anybody would argue that, that the Legislature is not allowed to ratify whatever compact is entered into. Thank you.

PRESIDENT MOUL: Thank you, Senator Beutler. Does anyone else wish to speak to the amendment? Seeing none, do you have closing, Senator Chambers?

SENATOR CHAMBERS: Madam President and members of the Legislature, I hope you will adopt this amendment, and the substitute language is on the desk now.

PRESIDENT MOUL: Thank you, Senator Chambers. We'll now vote on the Chambers amendment to LB 231. All those in favor please vote aye, opposed nay. Have you all voted on the Chambers amendment? Please record, Mr. Clerk.

CLERK: 25 ayes, 2 nays, Madam President, on adoption of Senator Chambers' amendment.

PRESIDENT MOUL: The amendment is adopted. Senator Hohenstein.